



Distributed via Email and City of Altamonte Springs Citizen Self Service (CSS) Portal

January 26, 2023

Sam Sebaali, PE
Florida Engineering Group, Inc.
5127 S Orange Ave Unit:200
Orlando, FL 32809

RE: Municipal Potable Water Service and Easement Abandonment

Proposed Development: Self Storage Warehouse
Development Location: 150 Atlantic Drive, Maitland, FL 32751
Seminole County Parcel No: 19-21-30-514-0B00-0080
Application No.: ULTR-0264-2022

Dear Mr. Sebaali:

This letter is written to address the request made by your firm at the City of Altamonte Springs Development Review Committee (“DRC”) Pre-Application meeting on January 18, 2023 regarding the provision of municipal potable water service to the above referenced property.

Although the proposed project is located outside the municipal boundaries of the City of Altamonte Springs, water service is currently provided to the property by the City. With the proposed redevelopment, it has been requested that Seminole County serve both water and sewer to the site.

While the City has no-objection to the County providing unified service (potable water, fire protection, and sanitary sewer), an existing City owned 6-inch water main is located in a public utility easement on the project site, which is proposed for abandonment with the site redevelopment. The City’s approval of the abandonment will be conditioned on the following items:

- 1) **Supplemental Utility Plan Submittal and Review:** Engineering plans for the relocation of the existing water main shall be submitted to the City for review and approval as a condition of the easement abandonment. The proposed main relocation will be reviewed to ensure consistency with the City Land Development Code and City Ordinances pertaining to City utility design requirements.

- 2) **Easement Abandonment:** The developer will follow the County's easement abandonment process as required, however prior to the City's concurrence of the abandonment, all project milestones for the water main relocation must be met (including but not limited to; the installation of the relocated water main, passing site inspections and FDEP clearance of the relocated main, and proper removal of the abandoned utility lines).
- 3) **Agency Permits:** The developer is responsible for obtaining, through the services of a Florida Registered Professional Engineer, the necessary permits or letters of exemption from the Florida Department of Environmental Protection, and any other applicable regulatory agencies, for the construction of the water main relocation.
- 4) **Site Improvement Permit and Pre-construction Conference:** The owner/developer will be responsible for obtaining the required City Site Improvement Permit for the proposed water main relocation. In addition, a pre-construction conference with the City, limited to City utility issues, is required.

Note: The cost of the City's permit fees will be based on the engineer's estimate of all work associated with utility construction activities.

- 5) **Project Closeout:** The developer must fully comply with the City's project closeout procedures as defined in Section 16.6 and 16.7 of the City's Land Development Code prior to receiving final approval and clearance of the relocated water main. Additionally, and more specifically, a utility easement, bill of sale, and maintenance bond will be required from the developer prior to the City's approval the final FDEP clearance and easement abandonment concurrence.

Should you have any questions or need additional information, please do not hesitate to contact Janelle (Kusiolek) Mack, Utilities Coordinator, directly at (407) 571-8344 or via email at jkusiolek@altamonte.org.

Sincerely,



Bruce Doig, PE
Division Director of Engineering/City Engineer

cc: Jason Burton, Director of Growth Management
Cathleen Craft, Deputy Director of Growth Management
Dean S. Fathelbab, Development Services Manager, Growth Management
Janelle (Kusiolek) Mack, Utilities Coordinator, Public Works & Utilities
Daniel Buckland, Public Works & Utilities Development Manager